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Jesus Ramirez Jr

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Objective Game Design

Experience

| | | |
|-----------|----------|-----------------|
| 2012 | Target | Flow Logistics |
| 2010-2011 | Gamestop | Sales Associate |

- Customer Service
- Cashier Experience

Education

| | | |
|-------------|---------------------------------|---------------|
| In progress | The Art Institute of California | San Diego, CA |
|-------------|---------------------------------|---------------|

Game Art & Design Bachelor's Degree

- Advanced Projects:

Background Design
Character Design
Character Modeling
Material & Lighting
3D Environments
3D Animation
Hard Surface & Organic Modeling

Web Designer Certificate In progress Southwestern College Chula Vista, CA

- Representative Advanced Coursework

Adobe Dreamweaver
Web Accessibility and Usability
Digital Imaging with Fireworks
Business Communications
Flash Animations

- Advanced Projects:
Create website for accessibility—508 and ADA compliant

Cascading Style Sheets
Spry Widgets
Interactivity

Multimedia

Web Domain and Uploading

Websites

<http://209.129.112.26/spcis1230107/index.htm>

Skills

- Bilingual: English/Spanish
- Detail Oriented
- Reliable
- Digital Art
- Microsoft Office skills
- 3ds Max
- Maya
- ZBrush
- Photoshop
- Dreamweaver
- Flash
- Unreal Engine 3